

## SYLLABUS

**COURSE NAME: ADVANCE DIPLOMA IN FASHION DESIGNING.**

1. Garment Construction
2. Fashion Theory
3. Fashion Illustration
4. Advance Pattern making
5. Traditional Indian Textile
6. Fashion Portfolio

Course Fees: 5000/-

Course Duration: One Year.

Minimum Qualification for Course: SSC & Diploma In fashion Designing Certificate.

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1.	Name of Course	<b>ADVANCE DIPLOMA IN FASHION DESIGNING.</b>								
2.	Max No. Of Students	100								
3.	Duration	1 Year								
4.	Course Fees	5000.								
5.	Course Type	Part Time								
6.	No. of Days per Week	5 Days								
7.	No. of Hours' Per Day	2 Hrs								
8.	Space Require	One Theory Class Room – One Practical Room								
9.	Minimum Qualification	S.S.C Pass and Diploma In Fashion Designing.								
10.	Objective of Syllabus	To get knowledge of Costume Designing, To Costume Drawing, to prepare estimate, to prepare Costumes fitting.								
11.	Outcomes from syllabus	How to get knowledge about open a boutique and outside jobs in garment industry.								
12.	Teachers Qualification	1. Degree in Fashion Designing 2. Diploma in Fashion Designing								
13.	Teaching Scheme -				Clock Hours / Week					
	Sr.	Subject	Subject Code	Theory		Practical		Total		
	1.	Garment Construction	ADFD01	1 Hrs		1 Hrs		2 Hrs		
	2.	Fashion Theory	ADFD02	0 Hrs		1 Hrs		1 Hrs		
	3.	Fashion Illustration	ADFD03	0 Hrs		1 Hrs		1 Hrs		
	4.	Advance Pattern making	ADFD04	0 Hrs		2 Hrs		2 Hrs		
	5.	Traditional Indian Textile	ADFD05	1 Hrs		1 Hrs		2 Hrs		
	6.	Fashion Portfolio	ADFD06	1 Hrs		1 hrs		2 Hrs		
		Total						10 Hrs		
14. Examination Scheme – Final Examination will be based on syllabus of both years.										
Paper	Subject	Subject Code	Theory			Practical			Total	
			Duration	Max	Min	Duration	Max	Min		
1.	Garment Construction	ADFD01	3 Hrs	70	25	3 Hrs	30	15	100	40
2.	Fashion Theory	ADFD02	3 Hrs	50	23	3 Hrs	50	17	100	40
3.	Fashion Illustration	ADFD03	3 Hrs	70	25	3 Hrs	30	15	100	40
4.	Advance Pattern making	ADFD04	3 Hrs	30	15	3 Hrs	70	25	100	40
5.	Traditional Indian Textile	ADFD05	3 Hrs	50	23	3 Hrs	50	17	100	40
6.	Fashion Portfolio	ADFD06	3 Hrs	70	25	3 Hrs	30	15	100	40
	Total :-			340	136		260	104	600	240
Note : COMBINE PASSING (BOTH & PRATICAL)										

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**Paper Title: GARMENT CONSTRUCTION****Code No – ADFD01****Objectives of Paper: -**

1. To provide basic skills and information regarding sewing.
2. To familiarize the students with the use and control of sewing machine.
3. Introduction to sewing machine and its parts.

**Expected out come from paper: -**

1. Unlock global placement opportunities.
2. To acquaint students with various garments components by providing them the practical.
3. Garment designs, at the end of the course, proficiency in pattern making for girls garments.

Theory	Practical
<b>UNIT 1. TOOLS</b>  Terminology used in pattern making.  Horizontal Lines Vertical Lines Perpendicular lines symmetrical lines asymmetrical lines	Methods of Pattern Development  Drafting
<b>UNIT 2. BODY MEASUREMENT</b>  Fitting, Principle of Good Fit, Various Fitting Problems and its remedies.	Developing of Patterns  Adaptation of Basic Needs  Puff Sleeves cap sleeves flared sleeves  Balloon sleeves etc.
<b>UNIT – 3. FABRIC USES</b>  Fabric estimation and Its Importance	Four Dart Blouse, Princes Blouse, Katori Blouse, Kurti Patterns, etc.
<b>UNIT – 4. MANIPULATION</b>  Introduction to style interpretation,	Different types of Dart patterns and its placements.

**Reference Book:**

1. Tailoring Bhattarams.
2. Zarapkar K.R, System of Cutting.

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## Paper Title – FASHION THEORY.

Code No – ADFD02

### Objectives of Paper: -

1. Fashion aims to advance knowledge and to seek new perspectives in costume or dress:  
Fashion theory: Fashion exhibition.
2. To know about Fashion business history markets how to get job opportunity.
3. Define basic constructs and structured concepts which delineate a contemporary theory of fashion.

### Expected out come from paper: -

1. The fashion adoption process results from individuals making a decision to purchase and wear a new fashion.
2. Textile Fabrics identification and cost related information.

Theory	Practical
Unit – 1 INTRODUCTION TO FASHION  To create awareness fashion & impart knowledge, apparel communication and fashion expression.	Different type of garment collection.
UNIT – 2 FASHION TERMINOLOGY  Style, Fad, Classic, Boutique, design, Fashion, Trends, Silhouette, etc.	Boutique visit and knowledge enhancing.
UNIT – 3- FASHION THEORIES  Trickle up, trickle down, and trickle across theory, principle of fashion.	Fashion outdoor Marketing,
UNIT 4 – PRINCIPLE OF FASHION  Consumer Offers, fashion, Fashion Changes, based on price, fashion limits.	Industry visit. Portfolio.

### Reference Books:

1. Jackb Solinger, "Apparel Manufacturing Handbook",
2. Production planning & control management,
3. Introduction to clothing manufactures.

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## Paper Title – Fashion Illustration

Code No – ADFD03

### Objectives of Paper: -

1. Visual Form that originates with illustration.
2. Illustration is to be able to accurate our ideas.
3. We can explain our ideas to client.

### Expected out come from paper: -

1. Communicate our design ideas to others.
2. Before stitching we can explain with illustration.
3. Preview and visualise designs before sewing.

Theory	Practical
UNIT – 1. INTRODCUTION OF ILLUSTRATION  Understand and Illustrate importance of Fashion designing.	Figure in balance movement.
UNIT – 2. TEXTURE  Textural Rendering of garments.	Lace, leather, silk, wool, furr, feather, denim, knitted, etc..
UNIT – 3. CROQUE  Fleshing or rendering Techniques.	Indian traditional outfit, contemporary, western garments.
UNIT – 4. COLOR THEORY  Primary, Secondary, & Turshari.	Value of colour Intensity, hue, warm and cool colours.

### Reference Books:

1. Fashion Illustration (Anna Keeper).
2. Fashion Illustration (Robyn neild).
3. Fashion Illustration (Irica sharp)

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**Paper Title: Advance Pattern making**

**Code No – ADFD04**

**Objectives of Paper: -**

1. To provide basic skills and information regarding sewing.
2. To familiarize the students with the use and control of sewing machine.
3. Introduction to sewing machine and its parts.

**Expected out come from paper: -**

1. Unlock global placement opportunities.
2. To acquaint students with various garments components by providing them the practical.
3. Garment designs, at the end of the course, proficiency in pattern making for girls garments.

Theory	Practical
Unit 1. INTRODUCTION OF DART  How to get fit to the garment.	Transformation of dart.
UNIT – 2. DART MANIPULATION  Waist dart, side dart, shoulder dart, arm hole dart.	Dart Placing,
Unit – 3. SAREE KASTA  Maharashtrian Kashta ,	Cutting & Stitching, Marking.
UNIT – 4. Peshwai Kashta	Cutting Stitching & Marking.

**Reference Books:**

1. Anna kiper ( Fashion Portfolio)
2. Portfolio presentation for fashion designers (Linda tain)
3. Basic Pattern Skills for Fashion Design by Bernard Zamkoft
4. Design Apparel Through the Flat Pattern by Ernestine Kopp

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**Paper Title: – Fashion Portfolio**

**Code No – ADFD05**

**Objectives of Paper: -**

1. Understanding the creating collection.
2. Ability to design executes a collection.
3. Illustration Proficiency.

**Expected out come from paper: -**

1. Gain Fashion illustration technique.
2. Gain Knowledge of different types of illustrations.
3. Gain Colouring Techniques.

Theory	Practical
Unit 1. INTRODUCTION  Research Ideation, Sketchbook, Technical etc.	Inspiration  Mood board, tears, colleges, colour, style, print, etc.
UNIT – 2. INSPIRATION  Where do we get inspiration?	Rough hand sketches, design process , etc.
Unit – 3. MOOD BOARD.  Color, silhouette, prints, trims, colour palette	Technical sketches, Flat sketches, etc.
UNIT – 4. FINAL SUBMISSION.  Judgement, selection of good design.	Photos of finished garments, maniqueen models, press, etc.

**Reference Books:**

1. Anna kiper ( Fashion Portfolio)
2. Portfolio presentation for fashion designers (Linda tain)

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**Paper Title: TRADITIONAL INDIAN TEXTILE**

**Code No – ADFD06**

**Objectives of Paper: -**

1. To learn Indian traditional embroidery.
2. To learn application of motifs on fabric.
3. How to create new fabric design.

**Expected out come from paper: -**

1. To develop an understanding of textiles materials.
2. To understand the various embroideries of India.
3. Traditional Indian Textiles will initiate students to the world of textile crafts of India.

Theory	Practical
UNIT 1. Traditional textile of India Introduction: Bandhni, Batique, Iqqat pochampalli, Kalamkari.	Bandhani, batique, Block print.
UNIT 2. DIFFERENT TRADITIONAL EMBROIDERIES. History, Motif, stitches	Kantha, Pulkari, Chicken Kari, jardosi, Kashida.
UNIT – 3. WOVEN TEXTILE. Chanderi, Jamdhani , Jamwar, Brooked.	No practical.
UNIT – 4. FABRIC KNOWLEDGE. Introduction of different type of fabric. Cotton linen, nylon, silk, jute, satin, chiffon.	Collect different type of fabric swatches.

**Reference Books:**

1. Indian Textile (Thomas & Hudson).
2. Textiles of India.

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